



The Mixed Medieval Arts

Name	Pixies			Race	Faerie			Loot	Fae Wing (Blue)			Level	3
Body	7	Arms	7	Legs	7	R-Mana	40	S/SC	10	Gold	30	XC	30
*** Normal weapons have no effect on Faeries, only Enchanted/Blessed***											Negate Win	1	

Arm

Small Lv2(*can Sling Shield*)

Weap

Knife Lv2(*can use paired Knives*), Short Sword Lv1, Short Bow

Racial Skill

Create Wizards Fetish Lv1(Unique item with black tape and silver marker stores 3 extra Spells for use in your Spell Cycle, Spells can be recharged following normal rules for recharging Spell Cycles, 1x/hr)

Spell Fly Lv1(3x/hr ,“Fly 3M”, Spin up to 2' of rope overhead, Can only be hit by ranged at 25'+)

Skill True Sight Lv1(“True Sight 3M”, Can see Hidden (Signal with Fist over eyes), 3x/hr)

Nat Faeries Dance Lv2(CT- 3S, SS- 1, Eye contact and within 10' of Target, Throw rice, “Faeries Dance 1M”, Target full body dances against their will)

Spell Heal Lv2(CT- 6S, SS- 2, Touch injured Target Player, “Heal”, Target receives +2 Body HP,)

Spell Lantern Light Lv1(CT-3S, SS-1, “Lantern Light 10M”, Flashlight of no more than 6 LED's in strength)

Spell Tongues of Truth Lv2(CT- 6S, SS- 2, Hold Targets eye contact & wrist for 10S, “Tongues of Truth 6”, ask 6 questions in 3M, Target must answer as they wish then “Truth” or “Lie”)

Spell Sleep Lv2(CT- 3S, SS- 1, Touch up to 2 Target Players, “Sleep 1M”, 1 HP or 3S shaking wakes them)

Spell Persuade Lv2(CT-3S, SS -1, 2 NPCs at once with a duel handed finger wave that must break eye contact between Character and both Targets, “Persuade 5M”, Target will not remember the experience from the wave on, Anti-suicide & Anti-clan clause, not allowed on PC's)