



# The Mixed Medieval Arts

|                                                                           |                                                                                                                                                                                                                     |      |   |      |      |        |    |          |   |      |                    |      |    |            |       |   |
|---------------------------------------------------------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|------|---|------|------|--------|----|----------|---|------|--------------------|------|----|------------|-------|---|
| Name                                                                      | Grave Wraith                                                                                                                                                                                                        |      |   |      | Race | Wraith |    |          |   | Loot | Black Bone w Cloth |      |    |            | Level | 5 |
| Body                                                                      | 9                                                                                                                                                                                                                   | Arms | 8 | Legs | 8    | R-Mana | 50 | Psi/PsiC | 7 | S/SC | 7                  | Gold | 50 | XC         | 50    |   |
| *Norm weaps have no fx on Wraiths, they may only be hit by Enchntd/Blssd* |                                                                                                                                                                                                                     |      |   |      |      |        |    |          |   |      |                    |      |    | Negate Win | 2     |   |
| Light Lv1, Heavy Lv1                                                      |                                                                                                                                                                                                                     |      |   |      |      |        |    |          |   |      |                    |      |    |            |       |   |
| Knife Lv2(Paired), Short Sword Lv2(Paired),Long Sword Lv2 (Paired),       |                                                                                                                                                                                                                     |      |   |      |      |        |    |          |   |      |                    |      |    |            |       |   |
| Skill                                                                     | Astral Form Lv2(6 Mana/Minute, Player Astral as long as they can feed the Mana cost, 6x/hr)                                                                                                                         |      |   |      |      |        |    |          |   |      |                    |      |    |            |       |   |
| Skill                                                                     | Fear Lv2(Touch up to 2 Targets, “Fear 30S”, All Targets must flee for duration, 6x/hour )                                                                                                                           |      |   |      |      |        |    |          |   |      |                    |      |    |            |       |   |
| Skill                                                                     | Pure Will Lv2(Self dispel any Blind, Sleep, Pain and/or Persuade, Fear and all Set On's up to 6x/hour )                                                                                                             |      |   |      |      |        |    |          |   |      |                    |      |    |            |       |   |
| Skill                                                                     | True Sight Lv3(“True Sight 9M” See Hidden (Fist over) Invisible (hand over) Astral (hand under) 9x/hr )                                                                                                             |      |   |      |      |        |    |          |   |      |                    |      |    |            |       |   |
| Skill                                                                     | Commune with the Dead Lv2(Talk to 2 dead Target for 30S each within 30S of the last, 6x/hour )                                                                                                                      |      |   |      |      |        |    |          |   |      |                    |      |    |            |       |   |
| Skill                                                                     | Hone Weapon Lv2(1M with weapon, “Hone Weapon 10M”, Acts as Enchanted for 10M, 6x/hour )                                                                                                                             |      |   |      |      |        |    |          |   |      |                    |      |    |            |       |   |
| Skill                                                                     | Syphon Lv2(30S touch up to 2 Dead Targets, Take Targets Racial Mana for your Mana Pool, 6x/hour )                                                                                                                   |      |   |      |      |        |    |          |   |      |                    |      |    |            |       |   |
| Psi                                                                       | Bio-Regeneration Lv2(FT-60S, Psi-S -2 for 1HP healed to Body OR -1 for 1 fully healed pair of Limbs, 60S motionless then 1 heal on self, Can be repeated multiple times with the 1M Focus Time between all heals, ) |      |   |      |      |        |    |          |   |      |                    |      |    |            |       |   |
| Psi                                                                       | Empower the Minds of the Dead Lv2(FT- 6S, Psi-S -3, Must have Dead Target Player, NPC Card given and understood, “Rise and Obey your Master 10M” )                                                                  |      |   |      |      |        |    |          |   |      |                    |      |    |            |       |   |
| Psi                                                                       | Master Fear Lv2(FT- 2S, Psi-S -1, “Fearless 2M”, Can negate any variation of “Fear” for duration )                                                                                                                  |      |   |      |      |        |    |          |   |      |                    |      |    |            |       |   |

- Psi** Resist Cold Lv2(FT- 2S, Psi-S -1,“Resist Cold 3M”, Only receive first and every other HP damage from Ice based source )
- Psi** Resist Fire Lv2(FT- 2S, Psi-S -1,“Resist Fire 3M”, Only receive first and every other HP damage from Fire based source )
- Spell** Breathe Without Air Lv2(CT-3S, SS -1, “Breathe Without Air 6M” negates any negative effects of all 'Cloud' magic )
- Spell** Crashing Fists Lv2(CT-9S, SS -3, Punch gloves, 2 hand hit, “Haymaker”, 3 HP damage, 30S to deliver 2 Haymakers 3S apart )
- Spell** Paralyze Limb Lv2(CT-3S, SS -1, Touch Target Players limb, “Paralyse 15S”, 0 HP damage )