



Name	Grave Ghoull					Race	Demon			Loot	Matched Black Horn			Level	3
Body	8	Arms	7	Legs	7	R-Mana	25	S/SC	6		Gold	30	XC		30
													Negate Win		1

Arm	Light Lv1, Medium Lv2("Deflect 10S" Thrown/Bow, 3x/day), Small Lv1
Weap	One Handed Mace Lv2(can use paired), One Handed Axe Lv1, Short Sword Lv1
Racial Spell	Teleport Lv1("Teleport 10S", Arms out to side in a letter T, 3x/hr)
Ability Skill	Blood Lust Lv1(Kill 2 Targets in 30S receive +1 HP to assign to Limb)
Ability Skill	Hide in Shadows Lv1(Motionless & un-noticed in shadow for 10S, signal 'Hidden' for 3M, May not move, 3x/hr)
Ability Skill	Blind Fighting Lv1(Can negate first 3S of any variation of 'Blind', 3x/hr)
Ability Skill	Cannibalism Lv2(Must be injured, 30S removing heart from Dead, Eat heart, +2 HP to assign to Limb/Body of choice, 6x/hr)
Ability Skill	Punch for Damage Lv1(Punch gloves, Hit Target, "Punch for Damage", Target receives 1 HP, 1/9S)
Ability Spell	Deflection Lv1(CT-3S, SS -1, "Deflect 30S", You or Target by touch are immune to all hand and bow launched projectiles)
Ability Spell	Sorrow Lv1(CT-6S, SS -2, Throw rice, "Sorrow 10S", Target overwhelmed with grief no Skills, Spells, Prayers etc.)
Ability Spell	Stench of the Dead Lv2(CT-3S, SS -1, Throw rice, "Stench of the Dead 20S", Any Target hit performs no actions other than defending themselves and retching)