



Name	Sprites				Race	Faerie		Loot	Fae Wing (Yellow)		Level	1	
Body	4	Arms	3	Legs	3	R-Mana	40	S/SC	6	Gold	10	XC	10
*** Normal weapons have no effect on Faeries, only Enchanted/Blessed***											Negate Win	0	
Knife Lv2(can use paired Knives), Short Bow													
Skill	Create Wizards Fetish Lv1(Unique item with black tape and silver marker stores 3 extra Spells for use in your Spell Cycle, Spells can be recharged following normal rules for recharging Spell Cycles, 1x/hr)												
Spell	Fly Lv1(3x/hr ,“Fly 3M”, Spin up to 2' of rope overhead, Can only be hit by ranged at 25'+)												
Skill	True Sight Lv1(“True Sight 3M”, Can see Hidden (Signal with Fist over eyes), 3x/hr)												
Nat	Frighten Lv1(CT- 3S, SS- 1, Touch Target, “Fear 5S”, Target must flee for duration)												
Nat	Joy Lv1(CT- 3S, SS- 1, Eye contact with Target in 10', “Joy 10S”, Target is happier than ever for duration and may only defend themselves)												
Spell	Entangle Lv1(CT- 3S, SS- 1, Rope up to 2', Throw hit Target in Legs, “Entangle 30S”, 1 or both Legs (if both were hit) frozen in place)												
Spell	Persuade Lv1(CT-3S, SS -1, 2 finger wave, “Persuade 5M”, NPC Target will not remember the experience from the wave on, Anti-suicide & Anti-clan clause, not allowed on PC's)												
Nat	WoodLand Stride Lv1(CT- 6S, SS- 2, Off trail motionless & undetected for 10S then 'Hidden' for 3M, Can move while Hidden)												