



Racial Skill	Astral Form Lv3(3 Mana/Minute, Player Astral as long as they can feed the Mana cost, 9x/hr)
Skill	Punch for Damage Lv2(Punch gloves, Hit Target, "Punch for Damage", 1 HP, 1/6S)
Skill	Punch for Push Lv2(Gloves, Hit Target with 2 hand strike, "Push", Target receives 0 HP but Target must fall back 5' and fall down, 6x/hr)
Skill	Audio Suggestion Lv3(3S Talk, 2 finger wave, "(sound)" then "Persuade 1M", Target will believe what they just 'Heard' for 1M, 9x/hr)
Skill	Create Smoke Powder Lv2(Baby Powder vial, Throw, "Smoke 6S", Hidden for 6S and must flee, Create 6/hr)
Air	Breathe Without Air Lv2(CT- 3S, PS- 1, "Breathe Without Air 10M" negates any negative effects of all 'Cloud' magic)
Air	Cloak of Darkness Lv1(CT- 3S, PS- 1, Motionless & un-noticed for 10S, signal 'Hidden' for 5M, may not move)
Air	Cloud of Slumber Lv1(CT- 3S, PS- 1, Throw Rice 360 for 3 revolutions, "Cloud of Sleep 1M", all Targets hit are affected)
Air	Cloud of Stench Lv1(CT- 6S, PS- 2, Throw Rice 360 for 3 revolutions, " Cloud of Stench 15S", all Targets hit are affected)
Air	Protection from Lightning Lv2(CT- 3S, PS- 1, "Protection from Lightning 3M", Immune to any "Shock"or"Electrify" effects, +1 Target by Touch)
Air	Push Lv2(CT- 6S, PS- 2, Eye contact and pushing motion with both hands,"Push", Up to 2 Targets receives 0 HP but Target must fall back 5' and fall down)
Air	Sheet of Ice Lv2(CT- 6S, PS- 2, Throw rice hit multiple Targets in Legs, "Trip", All hit must fall down, 2 uses/cast within 1M)
Air	Shock Ball Lv2(CT- 3S, PS- 1, Must have Silver tennis ball, Hold in hand and touch Target Player OR Throw at Target, "Shock Ball" , Does 3 HP,)