



| Name                                                                      | Banshee                                                                                                                                                                           |      |   |      | Race | Wraith |    |          |   | Loot | Black Bone w Cloth |      |    |            | Level | 4 |
|---------------------------------------------------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|------|---|------|------|--------|----|----------|---|------|--------------------|------|----|------------|-------|---|
| Body                                                                      | 8                                                                                                                                                                                 | Arms | 8 | Legs | 8    | R-Mana | 50 | Psi/PsiC | 6 | S/SC | 6                  | Gold | 40 | XC         | 40    |   |
| *Norm weaps have no fx on Wraiths, they may only be hit by Enchntd/Blssd* |                                                                                                                                                                                   |      |   |      |      |        |    |          |   |      |                    |      |    | Negate Win | 1     |   |
| Light Lv1, Heavy Lv1                                                      |                                                                                                                                                                                   |      |   |      |      |        |    |          |   |      |                    |      |    |            |       |   |
| Knife Lv2(Paired), Short Sword Lv2(Paired),Long Sword Lv2 (Paired),       |                                                                                                                                                                                   |      |   |      |      |        |    |          |   |      |                    |      |    |            |       |   |
| Skill                                                                     | Astral Form Lv2(6 Mana/Minute, Player Astral as long as they can feed the Mana cost, 6x/hr)                                                                                       |      |   |      |      |        |    |          |   |      |                    |      |    |            |       |   |
| Skill                                                                     | Fear Lv2(Touch up to 2 Targets, "Fear 30S", All Targets must flee for duration, 6x/hour )                                                                                         |      |   |      |      |        |    |          |   |      |                    |      |    |            |       |   |
| Skill                                                                     | Pure Will Lv2(Self dispel any Blind, Sleep, Pain and/or Persuade, Fear and all Set On's up to 6x/hour )                                                                           |      |   |      |      |        |    |          |   |      |                    |      |    |            |       |   |
| Skill                                                                     | True Sight Lv3("True Sight 9M" See Hidden (Fist over) Invisible (hand over) Astral (hand under) 9x/hr )                                                                           |      |   |      |      |        |    |          |   |      |                    |      |    |            |       |   |
| Skill                                                                     | Commune with the Dead Lv2(Talk to 2 dead Target for 30S each within 30S of the last, 6x/hour )                                                                                    |      |   |      |      |        |    |          |   |      |                    |      |    |            |       |   |
| Skill                                                                     | Hone Weapon Lv2(1M with weapon, "Hone Weapon 10M", Acts as Enchanted for 10M, 6x/hour )                                                                                           |      |   |      |      |        |    |          |   |      |                    |      |    |            |       |   |
| Skill                                                                     | Syphon Lv2(30S touch up to 2 Dead Targets, Take Targets Racial Mana for your Mana Pool, 6x/hour )                                                                                 |      |   |      |      |        |    |          |   |      |                    |      |    |            |       |   |
| Psi                                                                       | Confusion Lv2(FT- 2S, Psi-S -1, Throw Rice and hit Target Player in Body, "Confusion 10S", Target no Skills, Magic, etc but they can still defend themselves. )                   |      |   |      |      |        |    |          |   |      |                    |      |    |            |       |   |
| Psi                                                                       | Deaf Lv2(FT- 2S, Psi-S -1, Eye contact & clap, "Deaf 10S", Target Player can not use any Skills, Magic, etc, and no talking for the duration, They can still defend themselves. ) |      |   |      |      |        |    |          |   |      |                    |      |    |            |       |   |
| Psi                                                                       | Pain Lv1(FT- 4S, Psi-S -2, Throw rice hit Target, "Pain 5S", Target racked with pain and receives 1 HP damage, )                                                                  |      |   |      |      |        |    |          |   |      |                    |      |    |            |       |   |
| Psi                                                                       | Sorrow Lv2(FT- 4S, Psi-S -2, Throw rice, "Sorrow 15S", Target overwhelmed with grief no Skills, Spells, Prayers etc, No gold? Must flee )                                         |      |   |      |      |        |    |          |   |      |                    |      |    |            |       |   |

- Spell** Cloud of Slumber Lv2(CT-6S, SS -2, Throw Rice 360 for 3 revolutions, “ Cloud of Sleep 1M”, all Targets hit are affected )
- Spell** Cloud of Stench Lv2(CT-6S, SS -2, Throw Rice 360 for 3 revolutions, “ Cloud of Stench 15S”, all Targets hit are affected )
- Spell** Cloud of Toxins Lv2(CT-6S, SS -2, Throw Rice 360 for 3 revolutions, “Cloud of Confusion 15S”, all Targets hit are affected )
- Spell** Fly Lv1(CT- 6S, SS- 2,“Fly 3M”, Spin up to 2' of rope overhead, Can only be hit by ranged at 25' or more away )