

The Mixed Medieval Arts



Name	Volcanics			Race	Demon Spawn			Loot	None			Level	6
Body	1	Arms	NA	Legs	NA	R-Mana	10	Mana	0	Gold	0	XC	0
												Negate Win	2

Bonus Granted to Summoner

HP

Body + 1, Arms + 2, Legs + 2

Mana

+35 Mana

Skill

Create Goblin Dust Lv2(Rice Vial, Throw, "Blind 10S", can create 6/hr)

Spell

Petrify Lv2(CT- 9S, SS- 3, Must have Eye contact and touch Target Player Body, "Petrify 6M", Living statues can not be damaged in any way but they can be moved by the combined effort of 2 Giants, or 2 Trolls or a Giant and a Troll)

~ NOTE ~

All Bonuses and Abilities granted are lost the MOMENT the Demon-Spawn leaves the possession of the Summoner. It must be presented to use its granted Ability and Spell. It can be taken, canceling all Bonuses granted immediately, and it can be killed, which then not only negates all bonuses but also deals what ever Hit Point bonus it gave as damage to the Summoner themselves. For example ~ Summoner Sally has Body 3 ,Arms 2, Legs 2. Sally calls upon a Demon-Spawn that gives B+1, A+1, L+1, and is now personally B4, A3, L3. Demon-Spawn is taken and Sally is back to B3, A2, L2, and then its killed, which leaves Sally now at B2, A1, L1.