



Name	Nymphs				Race	Faerie			Loot	Fae Wing (Brown)			Level	2
Body	4	Arms	4	Legs	4	R-Mana	40	S/SC	8		Gold	20	XC	20
*** Normal weapons have no effect on Faeries, only Enchanted/Blessed***												Negate Win	0	
Knife Lv2(can use paired Knives), Short Bow														
Skill	Create Wizards Fetish Lv1(Unique item with black tape and silver marker stores 3 extra Spells for use in your Spell Cycle, Spells can be recharged following normal rules for recharging Spell Cycles, 1x/hr)													
Spell	Fly Lv1(3x/hr ,“Fly 3M”, Spin up to 2' of rope overhead, Can only be hit by ranged at 25'+)													
Skill	True Sight Lv1(“True Sight 3M”, Can see Hidden (Signal with Fist over eyes), 3x/hr)													
Skill	Advanced Traps Lv1(Can make Step-Spikes & Step-Mines, can place no more than 3 Advanced traps in a 10'area)													
Skill	Basic Traps Lv1(Can make Trip-Alarms & Trip-Snares, can place no more than 3 traps in a 10'area)													
Spell	Confusion Lv1(CT-3S, SS -1, Rice, Throw, “Confusion 10S”, Target Player(1) no Skills, Magic, etc but they can still defend themselves.)													
Spell	Drop Lv1(CT- 3S, SS- 1, Touch Target with hand held object, “Drop_(object)_”, Target must drop object to ground)													
Spell	Invisibility Lv1(CT- 6S, SS- 2, “Invisible 3M”, must signal Invisible with a raised 90 degree bend in the elbow and the hand open and splayed)													
Spell	Trip Lv1(CT-3S, SS -1, Throw rice hit Target in Legs, “Trip”, Target must fall down)													